

On Test Repair Using Symbolic Execution

Brett Daniel
Darko Marinov



ILLINOIS
UNIVERSITY OF ILLINOIS AT URBANA-CHAMPAIGN

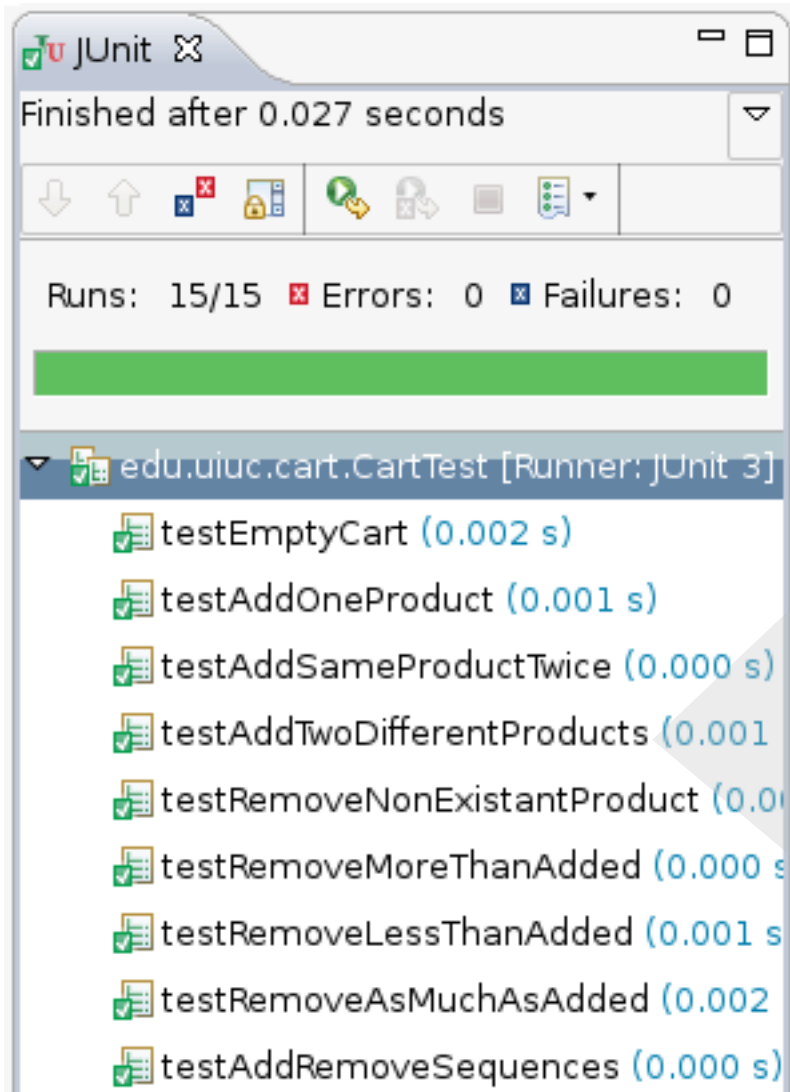
Tihomir Gvero



ÉCOLE POLYTECHNIQUE
FÉDÉRALE DE LAUSANNE

ISSTA 2010: International Symposium on Software Testing and Analysis
July 15, 2010
Trento, Italy

Passing Unit Tests



```
public class Cart {  
    ...  
    public double getTotalPrice() {...}  
    public String getPrintedBill() {...}  
    ...  
}
```

```
public void testAddTwoDifferentProducts() {  
    Cart cart = ...  
    assertEquals(3.0, cart.getTotalPrice());  
    assertEquals(  
        "Discount: -$3.00, Total: $3.00",  
        cart.getPrintedBill());  
}
```

Requirements Change

JUnit
Finished after 0.024 seconds

Runs: 15/15 Errors: 0 Failures: 13

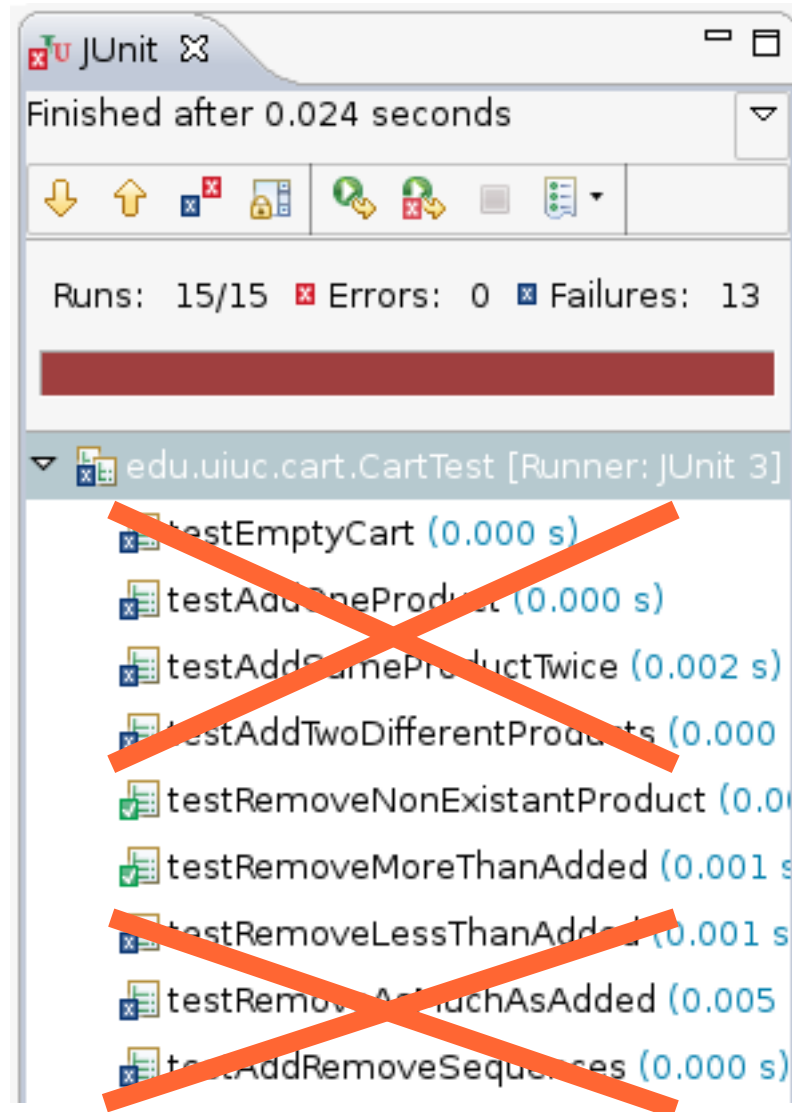
edu.uiuc.cart.CartTest [Runner: JUnit 3]

- testEmptyCart (0.000 s)
- testAddOneProduct (0.000 s)
- testAddSameProductTwice (0.002 s)
- testAddTwoDifferentProducts (0.000 s)
- testRemoveNonExistantProduct (0.000 s)
- testRemoveMoreThanAdded (0.001 s)
- testRemoveLessThanAdded (0.001 s)
- testRemoveAsMuchAsAdded (0.005 s)
- testAddRemoveSequences (0.000 s)

```
public class Cart {  
    ...  
    → public double getTotalPrice() {...}  
    public String getPrintedBill() {...}  
    ...  
}
```

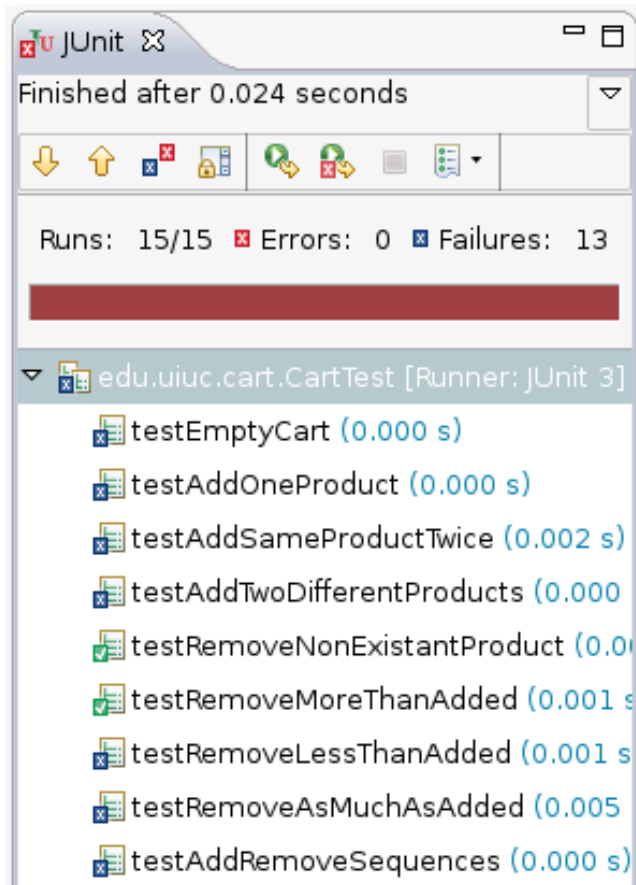
```
public void testAddTwoDifferentProducts() {  
    Cart cart = ...  
    assertEquals(3.0, cart.getTotalPrice());  
    assertEquals(  
        "Discount: -$3.00, Total: $3.00",  
        cart.getPrintedBill());  
}
```

Delete Broken Tests?

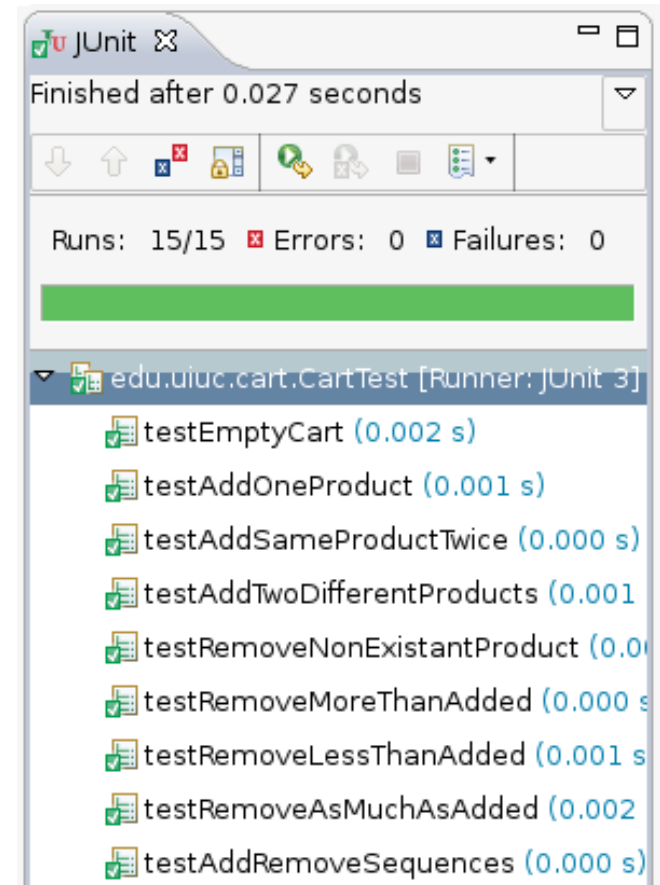


But that reduces the quality of the test suite

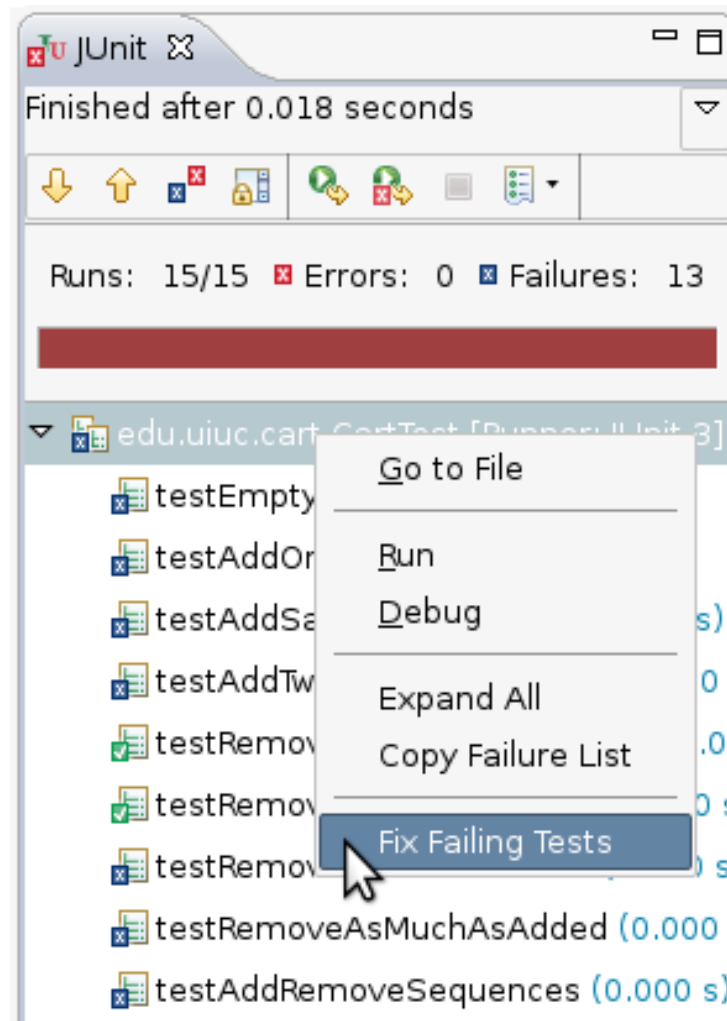
Repairing Tests is Preferable



But that requires
a lot of time
and effort



ReAssert Suggests Repairs

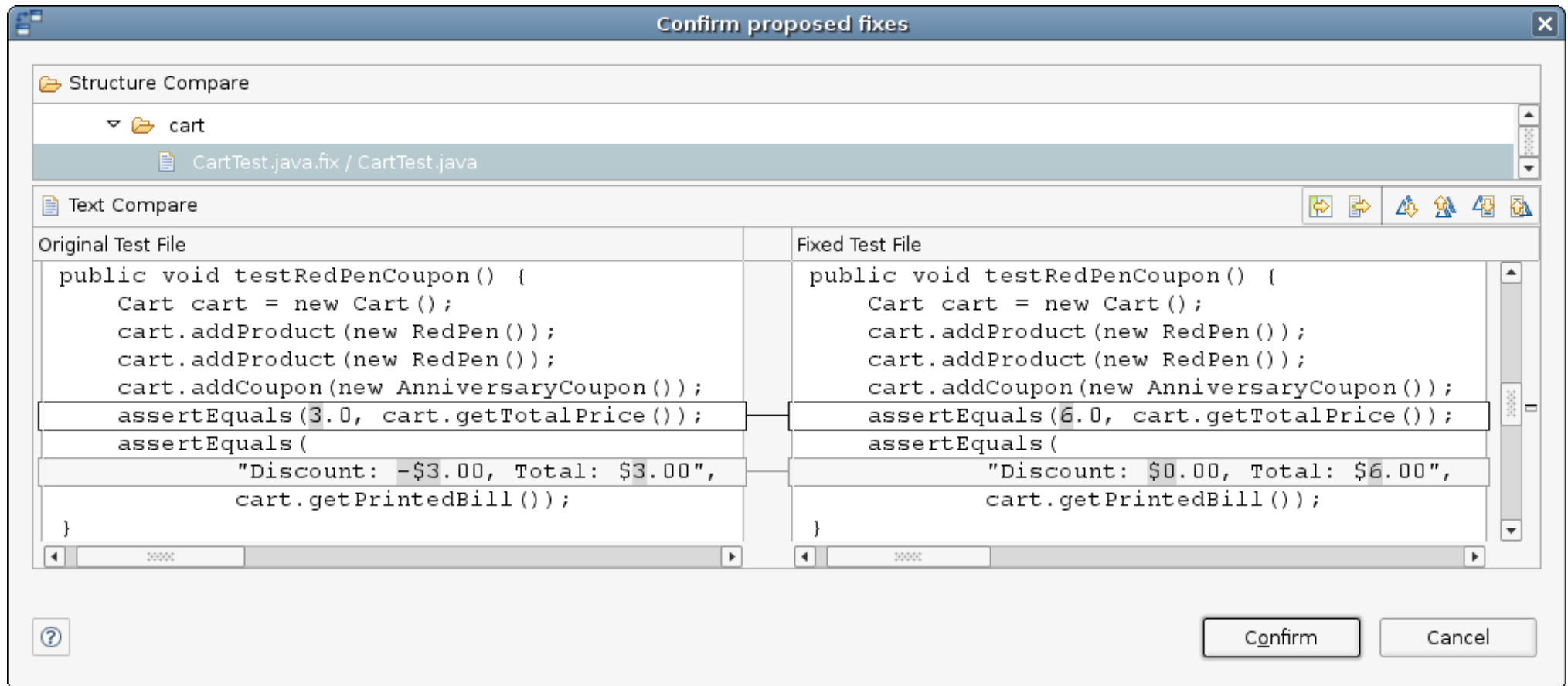


ReAssert: Suggesting Repairs for Broken Unit Tests

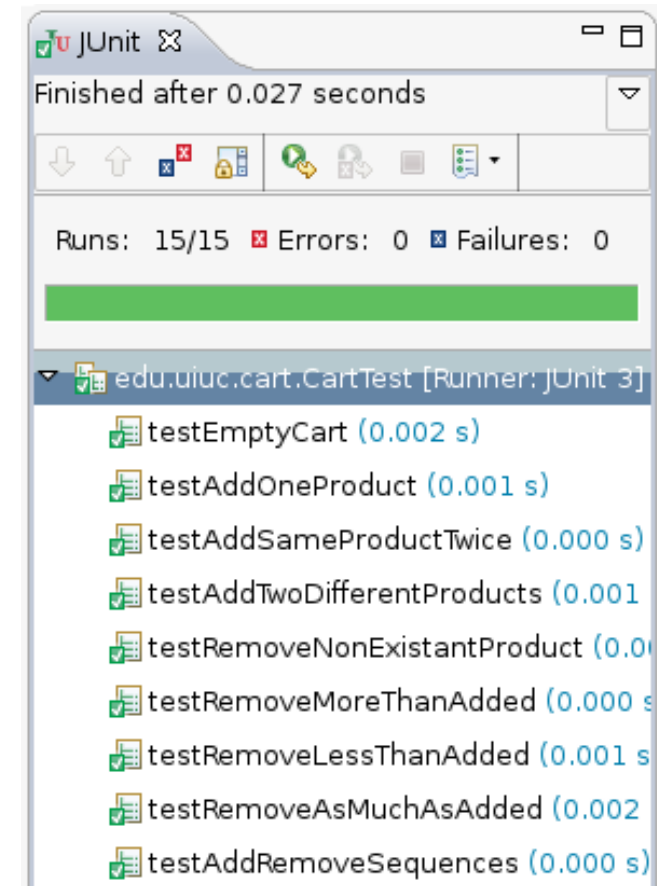
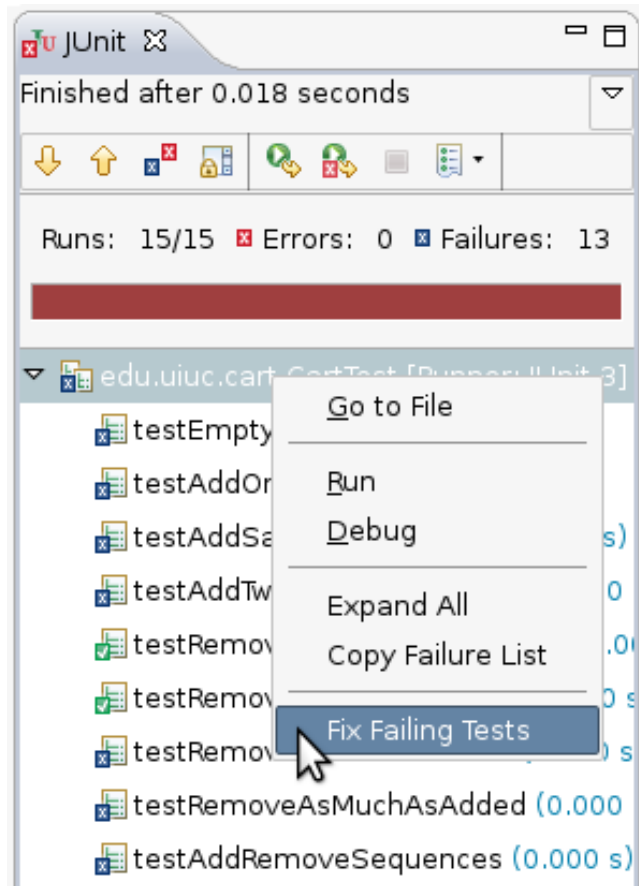
Brett Daniel, Vilas Jagannath, Danny Dig, Darko Marinov

ASE 2009, Auckland, New Zealand

Confirm or Reject Suggestions

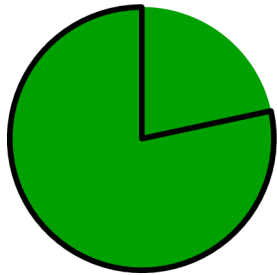


ReAssert Reduces Effort



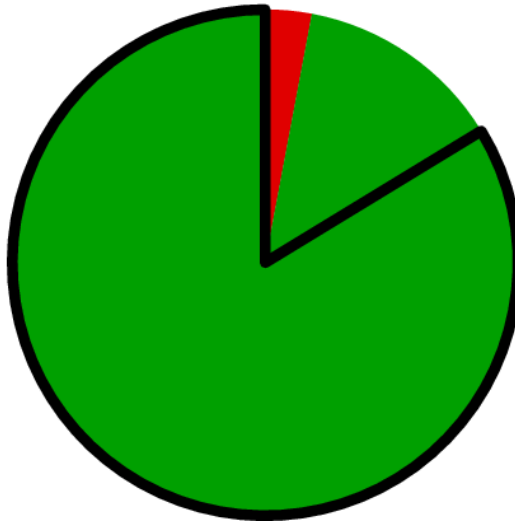
Does ReAssert Work?

Case Studies



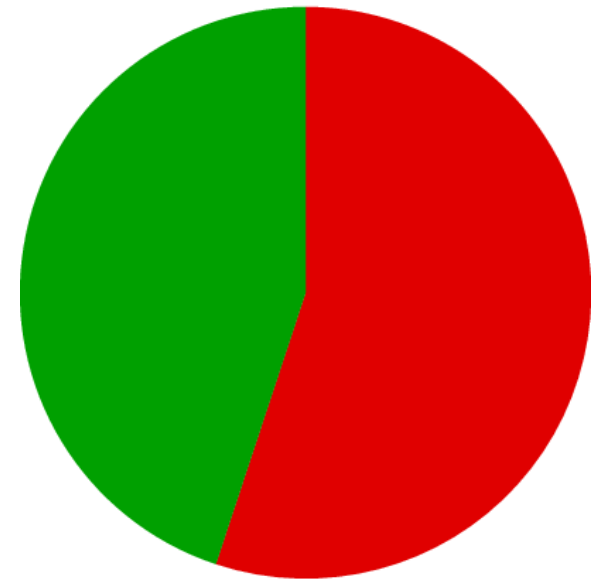
100% (37 of 37) **Repaired**
78% (29 of 37) **Useful**

User Study



97% (131 of 135) **Repaired**
86% (113 of 131) **Useful**
3% (4 of 135) **Not Repaired**

Open Source



45% (75 of 167) **Repaired**
55% (92 of 167) **Not Repaired**

Insight

Many **failures** can be repaired by **changing literal values** in test code

Problem

ReAssert **could not determine** which literals needed to change and how

Hypothesis

Symbolic execution can discover literals that cause a test to pass

Simple Assertion Failure

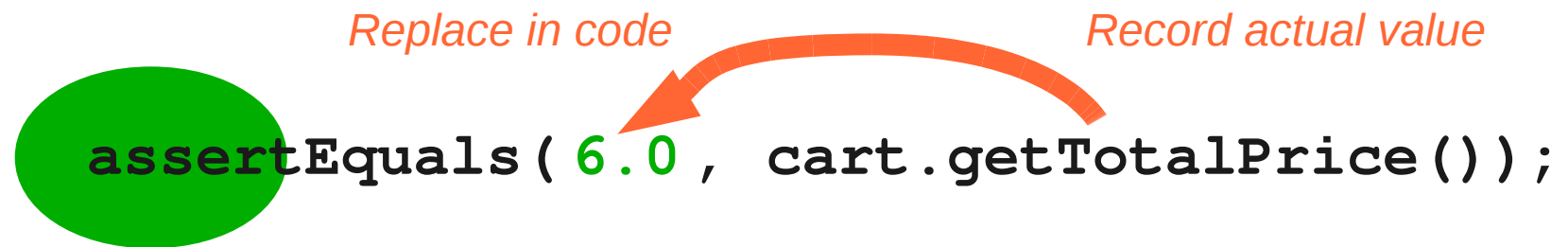
A red starburst graphic with multiple points, resembling a jagged star or explosion, positioned to the left of the code line.

```
assertEquals(3.0, cart.getTotalPrice());
```

Replace Literal

Replace in code *Record actual value*


```
assertEquals(6.0, cart.getTotalPrice());
```



Temporary Variable

```
double expTotal = 3.0;
```

```
...
```

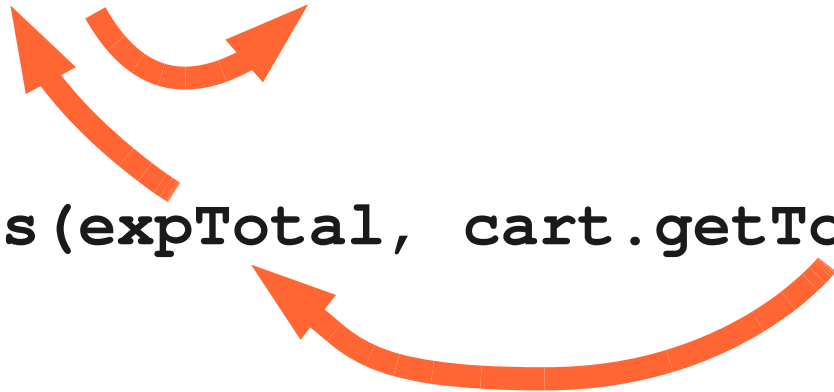
```
 assertEquals(expTotal, cart.getTotalPrice());
```

Trace Declaration-Use Path

```
double expTotal = 6.0 ;
```


```
...
```

```
assertEquals(expTotal, cart.getTotalPrice());
```




Multiple Expected Values

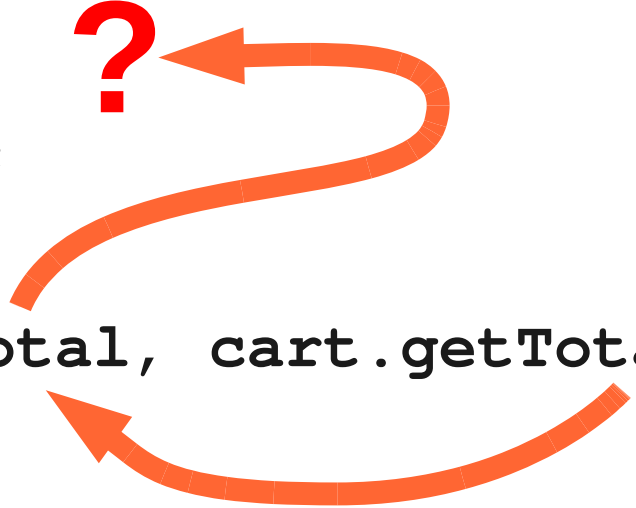
```
double expTotal;  
if (HAS_TAX) {  
    expTotal = 3.15;  
}  
else {  
    expTotal = 3.0;  
}
```

```
 assertEquals(expTotal, cart.getTotalPrice());
```

Multiple Expected Values

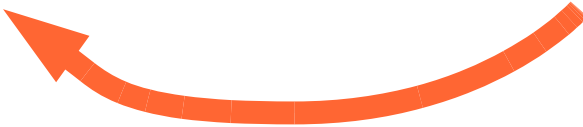
```
double expTotal;  
if (HAS_TAX) {  
    expTotal = 3.15;  
}  
else {  
    expTotal = 3.0;  
}
```

```
 assertEquals(expTotal, cart.getTotalPrice());
```



ReAssert's Naïve Repair

```
double expTotal;  
if (HAS_TAX) {  
    expTotal = 3.15;  
}  
else {  
    expTotal = 3.0;  
}  
...  
assertEquals( 6.0, cart.getTotalPrice());
```



ReAssert's Limitations

- Multiple Expected Values

```
double expTotal;
if (HAS_TAX) {
    expTotal = 3.15 ;
}
else {
    expTotal = 3.0 ;
}
assertEquals(expTotal, cart.getTotalPrice());
```

- Computed Expected Value

```
double total = 3.0;
String expBill = "Total: $" + total ;
assertEquals(expBill, cart.getPrintedBill());
```

- Expected Object Comparison

```
Product expProduct = new Product("Red pen", 3.0) ;
assertEquals(expProduct, cart.getItem(0));
```

Symbolic Execution

Dynamic
symbolic
execution



*Nondeterministic
choice generator*
produces concrete values

```
int input = PexChoose.Value<int>("i");  
if (input < 5) {  
    throw new Exception();  
}
```

Branches introduce
path constraints

Solve constraints to
execute alternate paths



Symbolic Execution in Testing

Test Generation

Find values that make a **program fail**
(or achieve coverage)

Test Repair

Find values that make a **test pass**

Symbolic Test Repair

- 1) Find location of failure
- 2) Determine “expected” computation
- 3) Make “expected-side” literals symbolic
- 4) Execute and accumulate constraints
- 5) Solve constraints and replace in code

```
double expTotal;  
if (HAS_TAX) {  
    expTotal = 3.15;  
}  
else {  
    expTotal = 3.0;  
}  
assertEquals(  
    expTotal,  
    cart.getTotalPrice());
```

Symbolic Test Repair

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Symbolic Test Repair

- 1) Find location of failure
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double expTotal;  
if (HAS_TAX) {  
    expTotal = 3.15 ;  
}  
else {  
    expTotal = 3.0 ;  
}  
assertEquals(  
    expTotal ,  
    cart.getTotalPrice());
```

Symbolic Test Repair

- 1) Find location of failure
- 2) Determine “expected” computation
- 3) Make “expected-side” literals symbolic
- 4) Execute and accumulate constraints
- 5) Solve constraints and replace in code

```
double expTotal;  
if (HAS_TAX) {  
    expTotal = PexChoose.  
        Value<double>("e1") ;  
}  
else {  
    expTotal = PexChoose.  
        Value<double>("e2") ;  
}  
assertEquals(  
    expTotal,  
    cart.getTotalPrice());
```


Symbolic Test Repair

- 1) Find location of failure
- 2) Determine “expected” computation
- 3) Make “expected-side” literals symbolic
- 4) Execute and accumulate constraints
- 5) Solve constraints and replace in code

```
double expTotal;  
if (HAS_TAX) {  
    expTotal = PexChoose.  
        Value<double>("e1") ;  
}  
else {  
    expTotal = PexChoose.  
        Value<double>("e2") ;  
}  
assertEquals(  
    expTotal,  
    cart.getTotalPrice());
```

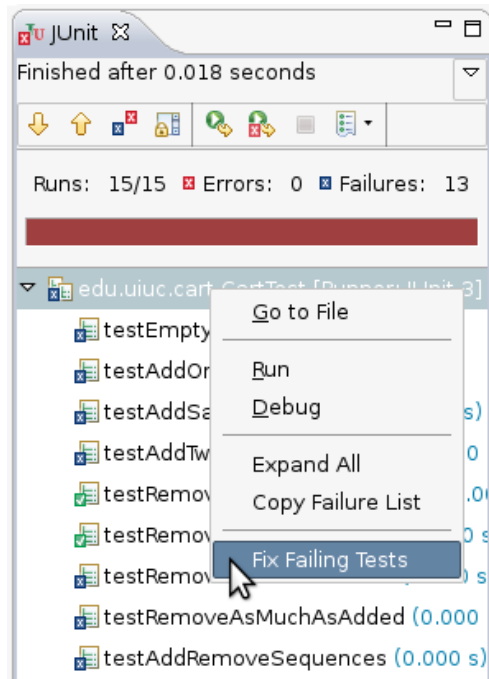
e2 == 6.0

Symbolic Test Repair

- 1) Find location of failure
- 2) Determine “expected” computation
- 3) Make “expected-side” literals symbolic
- 4) Execute and accumulate constraints
- 5) Solve constraints and replace in code

```
double expTotal;  
if (HAS_TAX) {  
    expTotal = 3.15;  
}  
else {  
    expTotal = 6.0;  
}  
assertEquals(  
    expTotal,  
    cart.getTotalPrice());
```

Implementation Mismatch



- Java
- Eclipse

- .NET
- Visual Studio

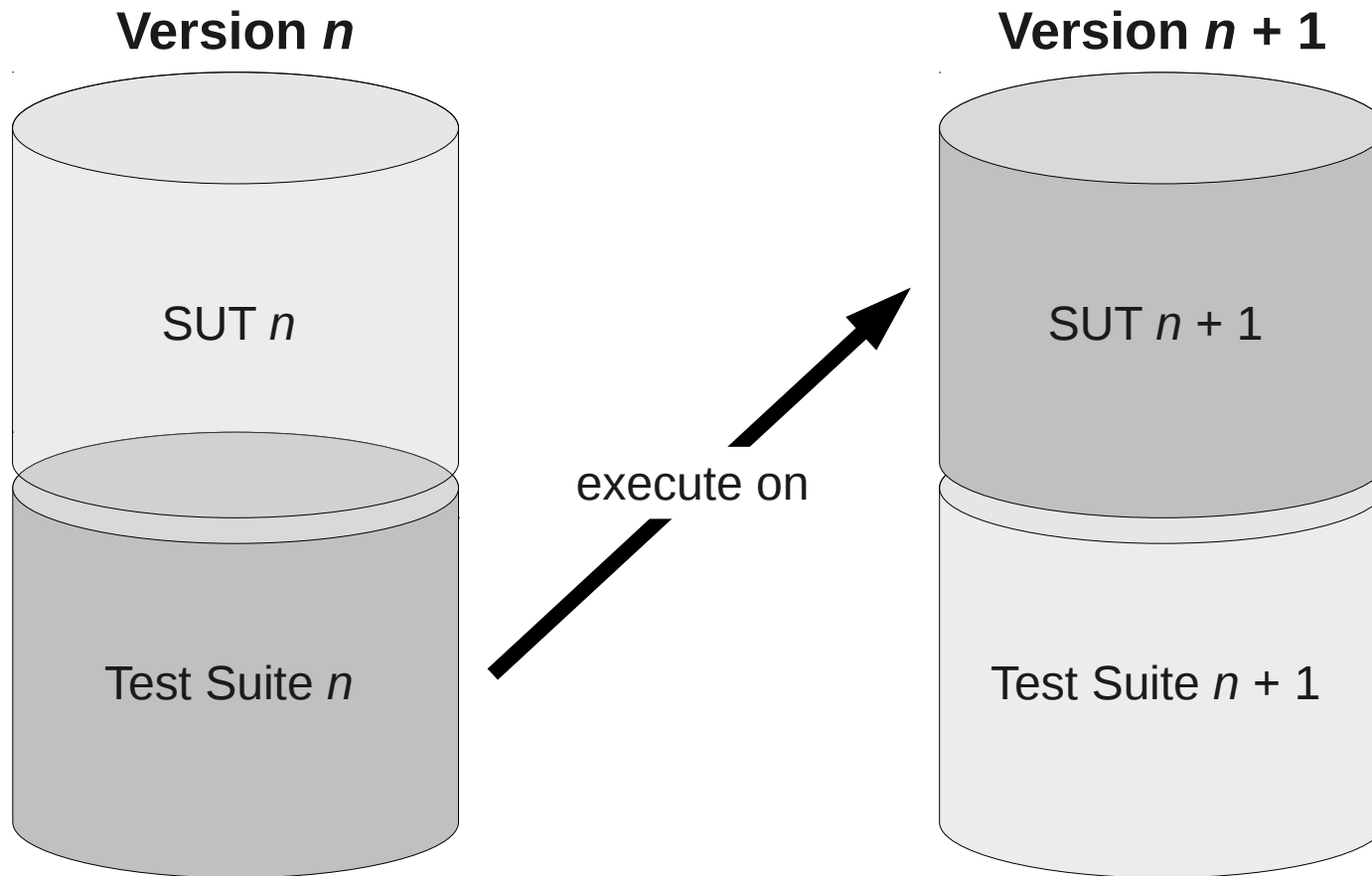
Evaluation

Q1: How many failures can ideal **literal replacement** repair?

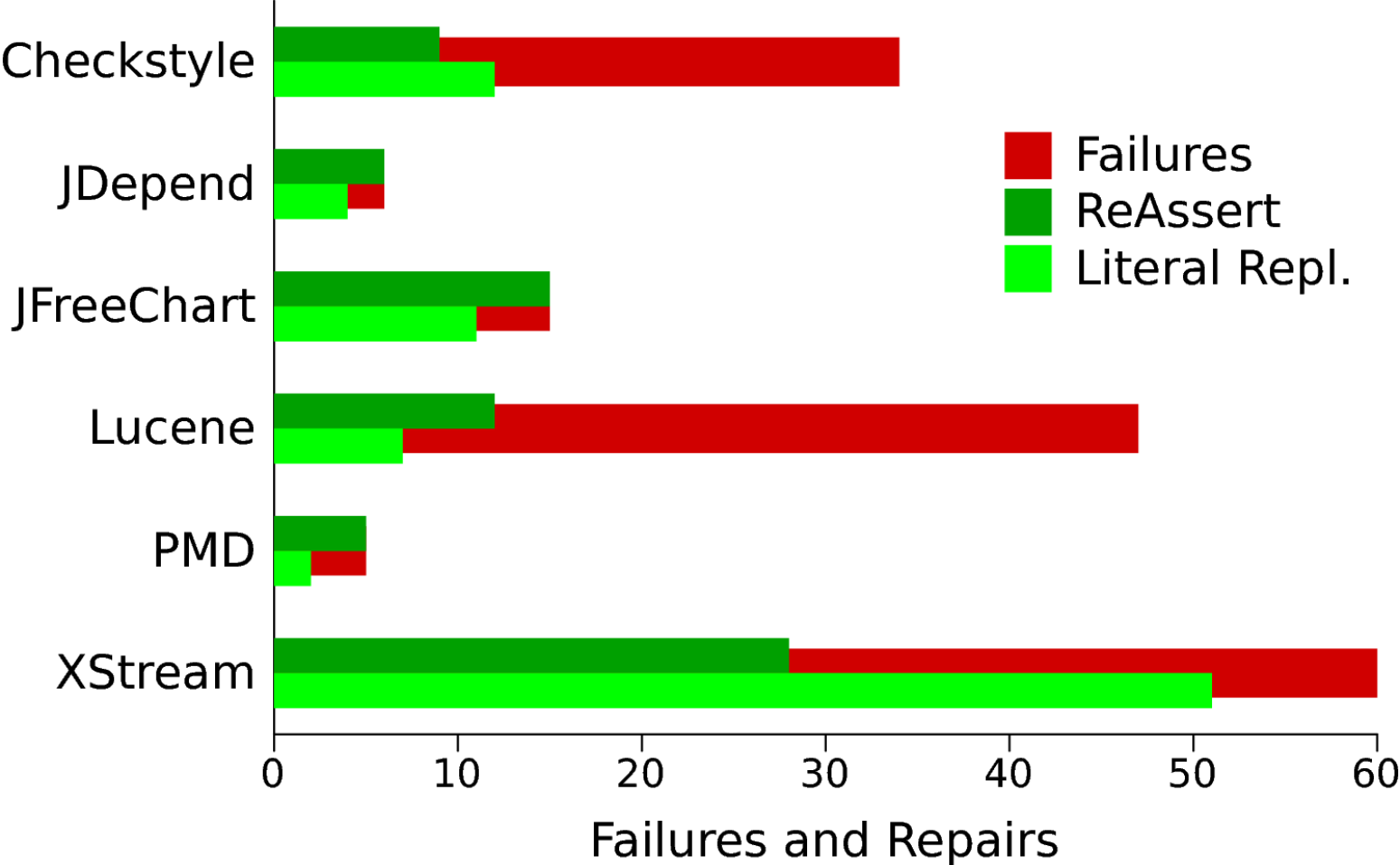
Q2: How do ReAssert and literal replacement **compare**?

Q3: Can **symbolic execution** discover literals?

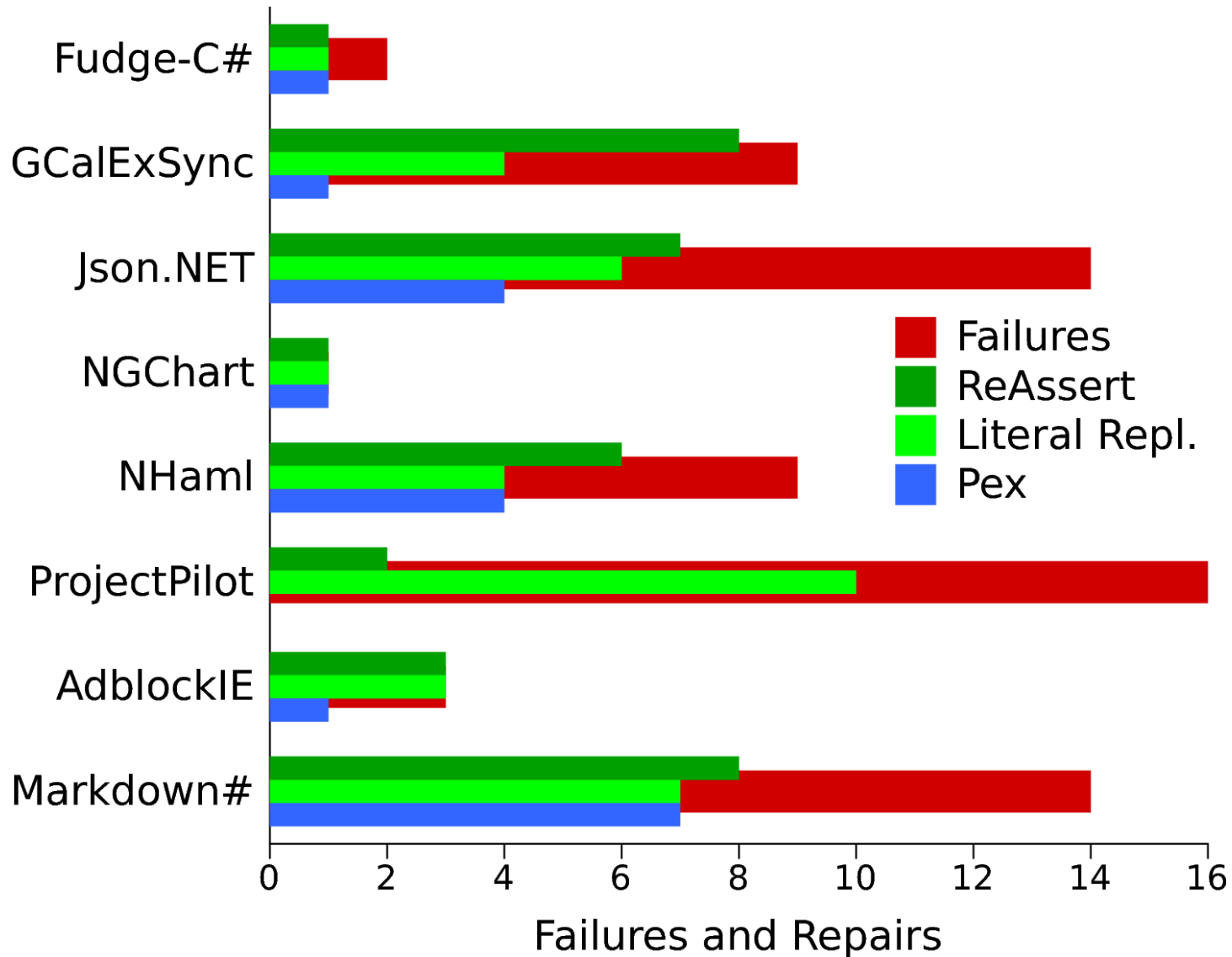
Failures in Open-Source Software



Open Source Software - Java

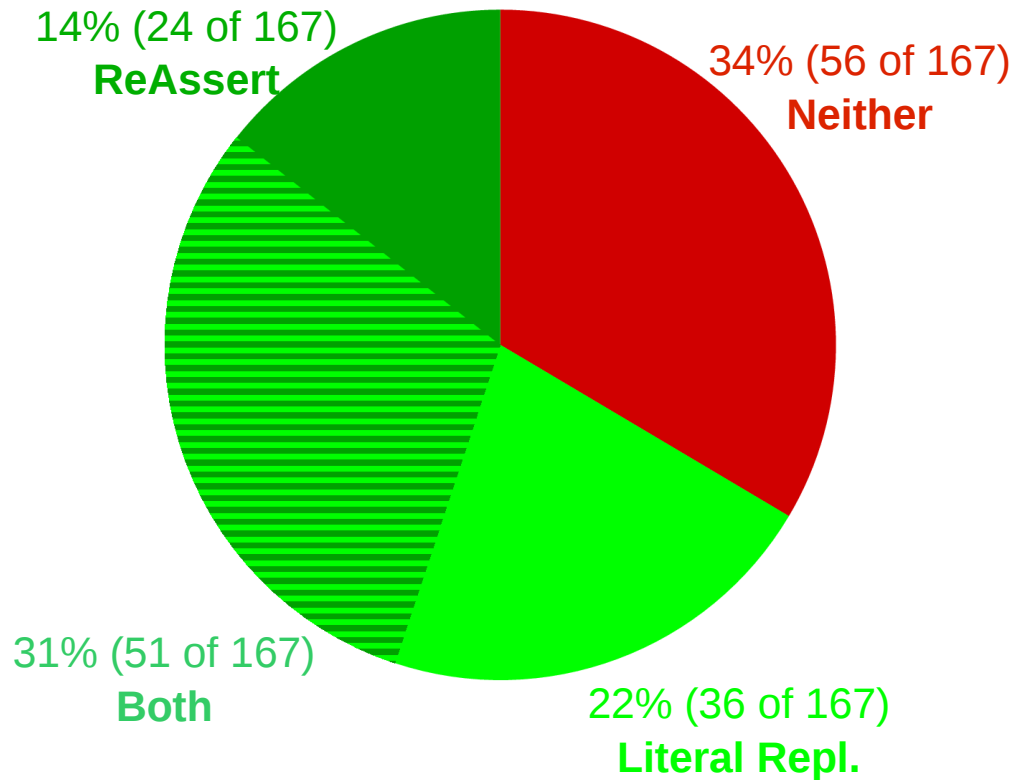


Open Source Software - .NET

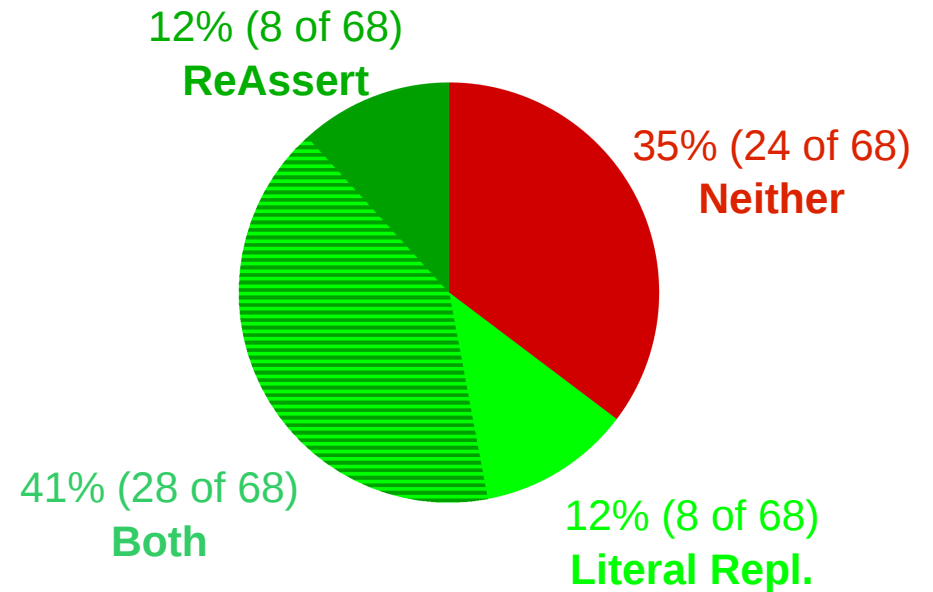


ReAssert vs. Literal Replacement

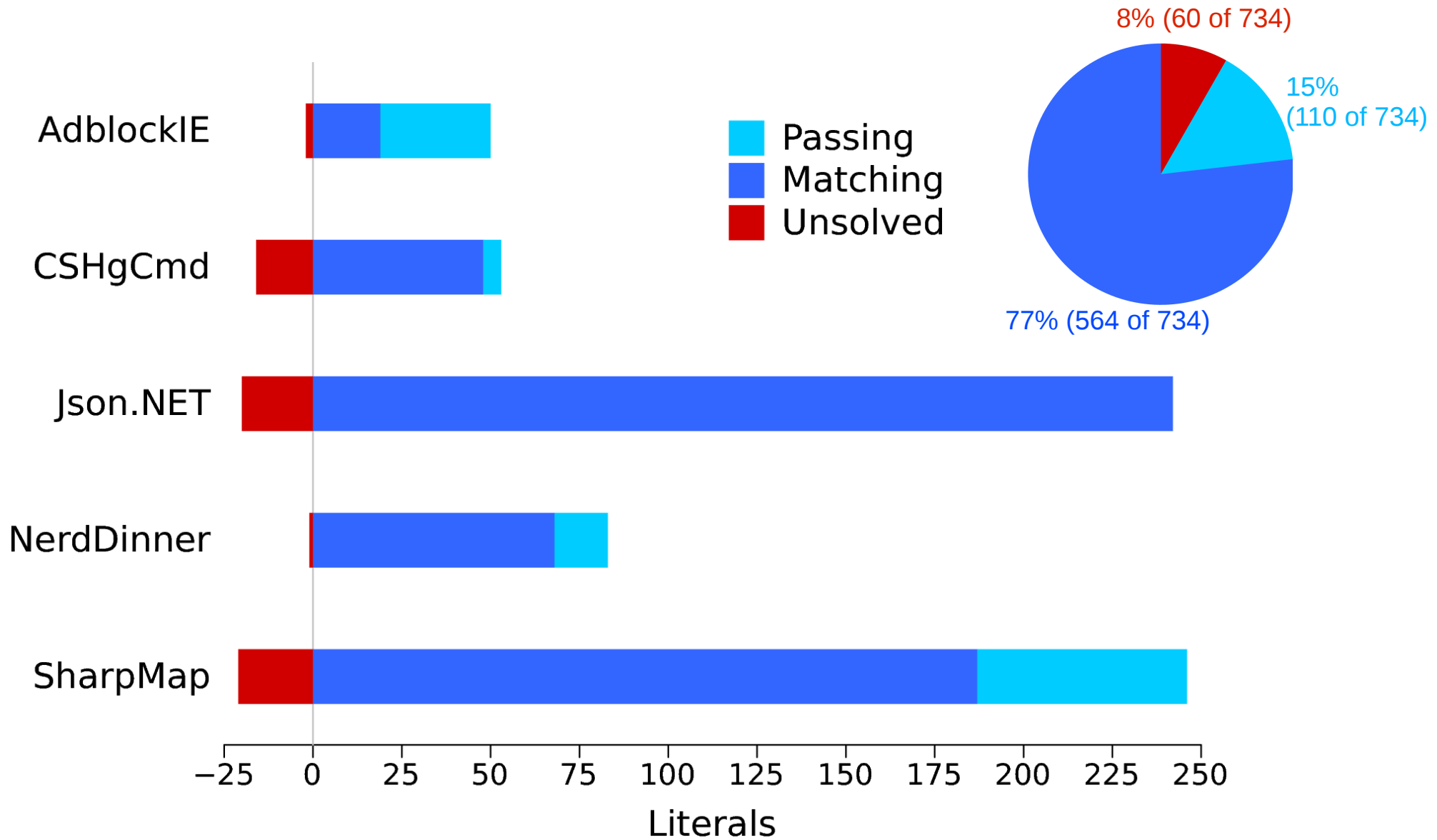
Java



.NET



Recreate Literals



Results

Q1: How many failures can ideal **literal replacement** repair?

About half

Q2: How do ReAssert and literal replacement **compare**?

12% to 22% improvement when combined

Q3: Can **symbolic execution** discover literals?

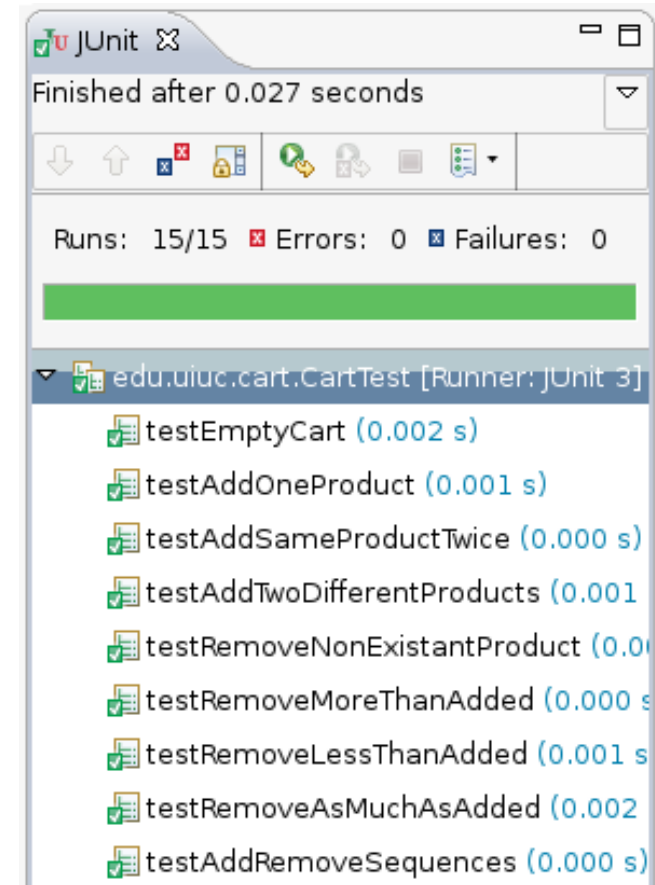
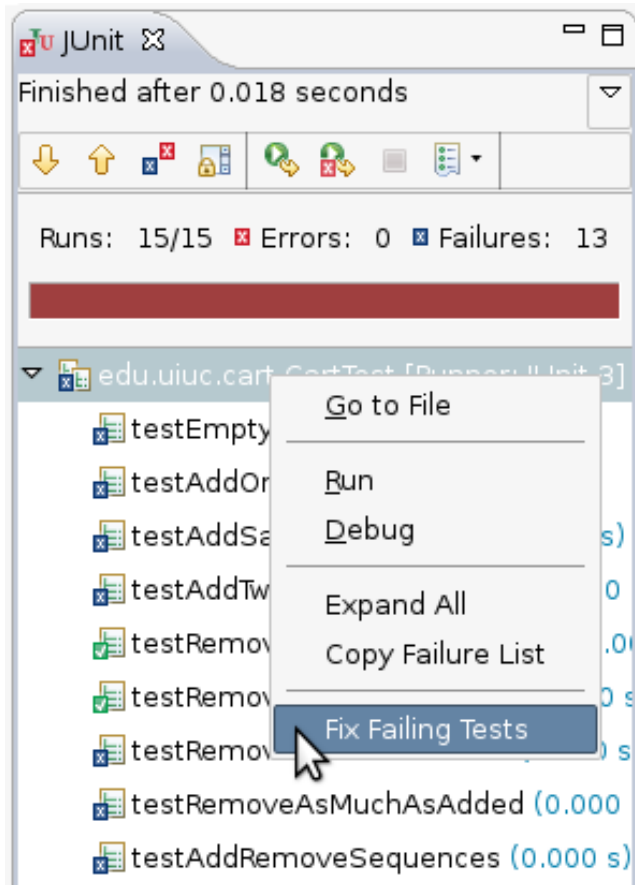
Yes: 52% to 92% of literals

Thanks

- Nikolai Tillmann for help with Pex
- Milos Gligoric, Vilas Jagannath, and Viktor Kuncak for valuable comments
- Anonymous colleagues for potential evolutions
- Anonymous reviewers

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ReAssert



<http://mir.cs.illinois.edu/reassert>